Classifier Selection

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Classifier Selection Questions

- Build individual classifiers
- Evaluate competence of classifier for given x
 - Break ties for equal competences
- Selection Strategy
 - Take decision of classifier with highest competence
 - Fuse decision of most competent classifiers

Why Classifier Selection Works

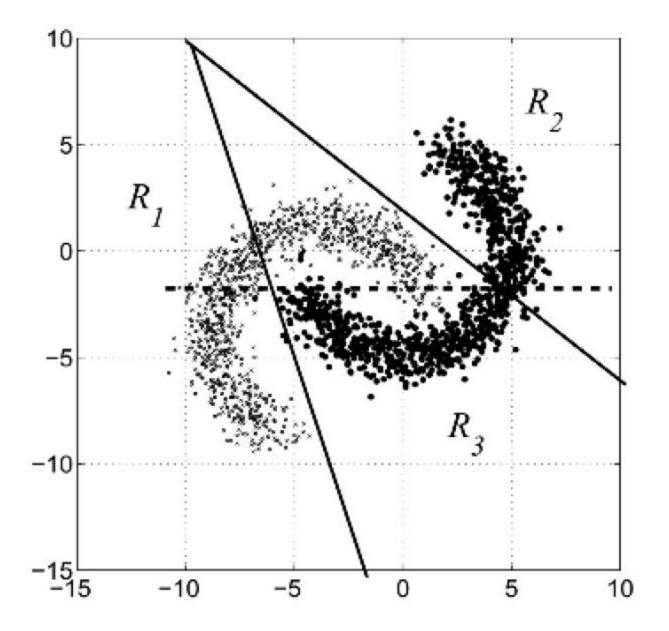


Fig. 6.1 An example of partitioning the feature space with two classes into three serions.

Why Classifier Selection Works

$$P(correct) = \sum_{j=1}^{K} P(R_j) P(D_{i(j)} | R_j)$$

$$P(D_{i(j)} | R_j) \ge P(D_t | R_j), \forall t = 1, \dots, L$$

$$P(correct) \gg \sum_{j=1}^{K} P(R_j) P(D^* | R_j) = P(D^*)$$

Decision-Independent Estimates

- Direct k-nn
 - Check accuracy on K nearest neighbors of x
- Distance-based k-nn

$$C(D_i|x) = \frac{\sum_{z_j \text{ in } N_x} P_i(l(z_j)|z_j) (1/d(x, z_j))}{\sum_{z_j \text{ in } N_x} (1/d(x, z_j))}$$

Decision-Dependent Estimates

Direct k-nn

$$s_i$$
 in Ω

- Choose K nearest neighbors of x, which are classified with same label.
- Competence is proportion of those which are correct.

Distance-based k-nn

$$C(D_i|x) = \frac{\sum_{z_j \text{ in } N_x} P_i(s_i|z_j) (1/d(x, z_j))}{\sum_{z_j \text{ in } N_x} (1/d(x, z_j))}$$

Tie Breaking Procedure

- 1.If all classifiers agree return that label. Done.
- 2.Otherwise estimate local competence for each classifier, D_i .
- 3.If one with max. competence, allow it to label. If more than 1 tie, and there is a common consensus, return that label.
- 4. Have another competence contest. 2nd place winner chooses, if possible. Otherwise, random between remaining choices.
- 5. Finally, if we are here, just pick something random.

Preestimation of The Competence of Regions

- Precalculating the competence across regions of competence could reduce the computational amount.
- Clustering could ensure there are enough points in each region.

Clustering and Selection (training)

Clustering and selection (training)

- 1. Design the individual classifiers D_1, \ldots, D_L using the labeled data set **Z**. Pick the number of regions K.
- 2. Disregarding the class labels, cluster **Z** into K clusters, C_1, \ldots, C_K , using, e.g., the K-means clustering procedure [2]. Find the cluster centroids $\mathbf{v}_1, \ldots, \mathbf{v}_K$ as the arithmetic means of the points in the respective clusters.
- 3. For each cluster C_j , (defining region R_j), estimate the classification accuracy of D_1, \ldots, D_L . Pick the most competent classifier for R_j and denote it by $D_{i(j)}$.
- 4. Return $v_1, ..., v_K$ and $D_{i(1)}, ..., D_{i(K)}$.

Fig. 6.2 Training of the clustering and selection method.

Clustering and Selection (operation)

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- 1. Given the input $\mathbf{x} \in \mathbb{R}^n$, find the nearest cluster center from $\mathbf{v}_1, \dots, \mathbf{v}_K$, say, \mathbf{v}_i .
- 2. Use $D_{i(j)}$ to label **x**.

Fig. 6.3 Operation of the clustering and selection method.

Selective Clustering

- Selective Clustering provides a partition scheme for each classifier.
- Selective clustering could perform better than simple clustering and selection.

Selection or Fusion?

- Confidence interval and significantly best classifier is needed to avoid overtraining.
- Choosing selection if the best classifier is significantly better than the second best classifier, otherwise fusion

$$\Delta = 1.96 \sqrt{\frac{P_1(1-P_1)}{N}} + 1.96 \sqrt{\frac{P_2(1-P_2)}{N}}$$

Selection or Fusion?

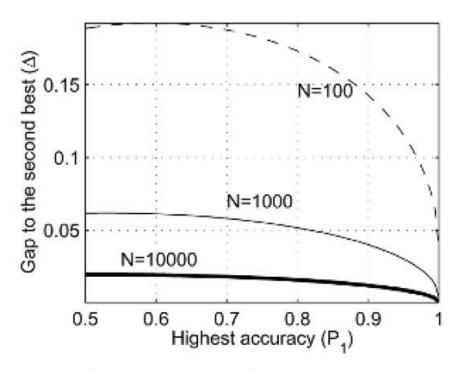


Fig. 6.5 The difference Δ between the best and the second best classification accuracies in region R_i guaranteeing that the 95 percent CI of the two do not overlap.

Base Classifiers and Mixture of Experts

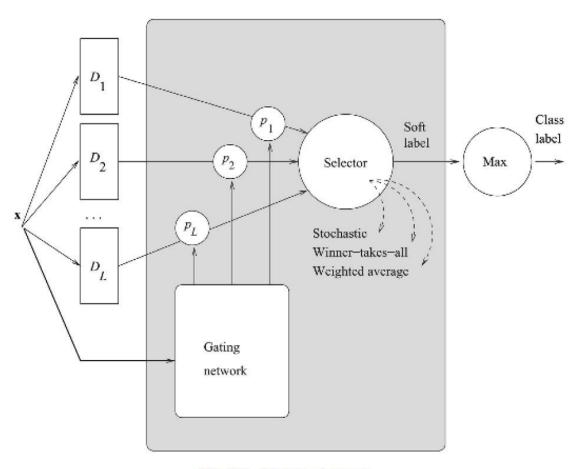


Fig. 6.6 Mixture of experts.

Mixture of Experts

- Stochastic selection
- Winner-takes-all
- Weights

$$\mu_j(x) = \sum_{i=1}^L p_i(x) d_{i,j}(x)$$

Training Procedure

- Standard error backpropagation
- Expectation maximization

References

• Kuncheva, L. (2004).

Combining pattern classiers: methods and algorithms.

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Questions?