



CSCI-344

Programming Language Concepts (Section 3)

Lecture 28

Reduction Semantics for Control Structures

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Done:

- Control Operators
 - (break)
 - (continue)
 - (return *exp*)
 - (try-catch *exp exp*)
 - (throw *exp*)

This session:

- Reduction Semantics for Control Structures

- Consider a very simple language for addition

$$\begin{array}{l} \text{Exp} = \text{LIT} \quad (\text{Value}) \\ | \quad \text{VAR} \quad (\text{Name}) \\ | \quad \text{ADD} \quad (\text{Exp}, \text{Exp}) \end{array}$$

Operational Semantics

- Judgment $\langle e, \rho \rangle \Downarrow n$ means e evaluates to n in environment ρ
- Judgment specifies the entire transition from a configuration to a final value
- $\text{ADD}(e_1, e_2)$: is e_1 evaluated first or e_2 ?

$$\overline{\langle \text{LIT}(n), \rho \rangle \Downarrow n}$$

$$\overline{\langle \text{VAR}(x), \rho \rangle \Downarrow \rho(x)}$$

$$\frac{\langle e_1, \rho \rangle \Downarrow n_1 \quad \langle e_2, \rho \rangle \Downarrow n_2}{\langle \text{ADD}(e_1, e_2), \rho \rangle \Downarrow n_1 + n_2}$$

Big-step vs. small-step Operational Semantics

- Big-step operational semantics: transition encodes all computation steps

$$\langle e, \rho \rangle \Downarrow n$$

- Small-step operational semantics: transition encodes only one step of computation

$$\langle e, \rho \rangle \rightarrow \langle e', \rho \rangle$$

Big-step vs. small-step Operational Semantics

Evaluation of an expression e in environment ρ :

- Big-step: $\langle e, \rho \rangle \Downarrow n$
- Small-step: $\langle e, \rho \rangle \rightarrow \langle e', \rho \rangle \rightarrow \langle e'', \rho \rangle \rightarrow \dots \rightarrow n$

Big-step Semantics

- Corresponds to the transitive closure of small steps
- Evaluation skips over intermediate steps:
programs without final configurations (infinite loops, errors)
look the same

Small-step Operational Semantics

$$\overline{\langle \text{LIT}(n), \rho \rangle \rightarrow n}$$

$$\overline{\langle \text{VAR}(x), \rho \rangle \rightarrow \rho(x)}$$

$$\frac{\langle e_1, \rho \rangle \rightarrow \langle e'_1, \rho \rangle}{\overline{\langle \text{ADD}(e_1, e_2), \rho \rangle \rightarrow \langle \text{ADD}(e'_1, e_2), \rho \rangle}}$$

$$\frac{\langle e_2, \rho \rangle \rightarrow \langle e'_2, \rho \rangle}{\overline{\langle \text{ADD}(\text{LIT}(n_1), e_2), \rho \rangle \rightarrow \langle \text{ADD}(\text{LIT}(n_1), e'_2), \rho \rangle}}$$

$$\overline{\langle \text{ADD}(\text{LIT}(n_1), \text{LIT}(n_2)), \rho \rangle \rightarrow n_1 + n_2}$$

- Fixed evaluation order
- Example: $\text{ADD}(\underbrace{\text{ADD}(\text{LIT}(2), \text{LIT}(5))}_{\text{first}}, \underbrace{\text{ADD}(\text{LIT}(6), \text{LIT}(3))}_{\text{second}})$

- Operational Semantics: how to compute a program on some abstract machine
- How does the abstract machine compute a step in small-step semantics?
- To evaluate $\text{ADD}(e_1, e_2)$ a small-step machine needs to:
 1. Evaluate e_1 ,
 2. Remember to return and evaluate e_2 ,
 3. Finally compute the result of ADD .

- Small-step machine maintains a “TO-DO” stack of contexts (continuations)
- Context is an expression with a **hole** in the place of a sub-expression
- Example: to evaluate

$$\text{ADD}(\text{ADD}(\text{LIT}(1), \text{LIT}(2)), \text{LIT}(3))$$

machine needs to compute

$$\text{ADD}(\text{LIT}(1), \text{LIT}(2))$$

in the context

$$\text{ADD}(\bullet, \text{LIT}(3))$$

Example

Expression

Context Stack

ADD (ADD(LIT(1), LIT(3)), LIT(5))

[]

Example

Expression

ADD (ADD(LIT(1), LIT(3)), LIT(5))

ADD(LIT(1), LIT(3))

Context Stack

[]

ADD(●, LIT(5)) :: []

Example

Expression

ADD (ADD(LIT(1), LIT(3)), LIT(5))

ADD(LIT(1), LIT(3))

LIT(1)

Context Stack

[]

ADD(●, LIT(5)) :: []

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

Example

Expression

ADD (ADD(LIT(1), LIT(3)), LIT(5))

ADD(LIT(1), LIT(3))

LIT(1)

1

Context Stack

[]

ADD(●, LIT(5)) :: []

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

Example

Expression

ADD (ADD(LIT(1), LIT(3)), LIT(5))

ADD(LIT(1), LIT(3))

LIT(1)

1

LIT(3)

Context Stack

[]

ADD(●, LIT(5)) :: []

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

ADD(1, ●) :: ADD(●, LIT(5)) :: []

Example

Expression

Context Stack

ADD (ADD(LIT(1), LIT(3)), LIT(5))

[]

ADD(LIT(1), LIT(3))

ADD(●, LIT(5)) :: []

LIT(1)

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

1

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

LIT(3)

ADD(1, ●) :: ADD(●, LIT(5)) :: []

3

ADD(1, ●) :: ADD(●, LIT(5)) :: []

Example

Expression

Context Stack

ADD (ADD(LIT(1), LIT(3)), LIT(5))

[]

ADD(LIT(1), LIT(3))

ADD(●, LIT(5)) :: []

LIT(1)

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

1

ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []

LIT(3)

ADD(1, ●) :: ADD(●, LIT(5)) :: []

3

ADD(1, ●) :: ADD(●, LIT(5)) :: []

4

ADD(●, LIT(5)) :: []

Example

Expression	Context Stack
ADD (ADD(LIT(1), LIT(3)), LIT(5))	[]
ADD(LIT(1), LIT(3))	ADD(●, LIT(5)) :: []
LIT(1)	ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []
1	ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []
LIT(3)	ADD(1, ●) :: ADD(●, LIT(5)) :: []
3	ADD(1, ●) :: ADD(●, LIT(5)) :: []
4	ADD(●, LIT(5)) :: []
LIT(5)	ADD(4, ●) :: []

Example

Expression	Context Stack
ADD (ADD(LIT(1), LIT(3)), LIT(5))	[]
ADD(LIT(1), LIT(3))	ADD(●, LIT(5)) :: []
LIT(1)	ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []
1	ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []
LIT(3)	ADD(1, ●) :: ADD(●, LIT(5)) :: []
3	ADD(1, ●) :: ADD(●, LIT(5)) :: []
4	ADD(●, LIT(5)) :: []
LIT(5)	ADD(4, ●) :: []
5	ADD(4, ●) :: []

Example

Expression	Context Stack
ADD (ADD(LIT(1), LIT(3)), LIT(5))	[]
ADD(LIT(1), LIT(3))	ADD(●, LIT(5)) :: []
LIT(1)	ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []
1	ADD(●, LIT(3)) :: ADD(●, LIT(5)) :: []
LIT(3)	ADD(1, ●) :: ADD(●, LIT(5)) :: []
3	ADD(1, ●) :: ADD(●, LIT(5)) :: []
4	ADD(●, LIT(5)) :: []
LIT(5)	ADD(4, ●) :: []
5	ADD(4, ●) :: []
9	[]

Reduction semantics

An alternative representation of small-step operational semantics with explicit representation of the reduction contexts

- The technique is useful to model control operators
- In reduction semantics we have a direct control over what to execute and when

Judgment: $\langle e/v, \rho, \sigma, S \rangle \rightarrow \langle e'/v', \rho', \sigma', S' \rangle$

- e/v : either an expression e or a value v
- ρ : environment
- σ : store
- S : stack of evaluation context

$$\frac{x \in \text{dom}(\rho)}{\langle \text{SET}(x, e), \rho, \sigma, S \rangle \rightarrow \langle e, \rho, \sigma, \text{SET}(x, \bullet) :: S \rangle} \text{ ASSIGN}$$

$$\frac{\rho(x) = \ell}{\langle v, \rho, \sigma, \text{SET}(x, \bullet) :: S \rangle \rightarrow \langle v, \rho, \sigma \{ \ell \mapsto v \}, S \rangle} \text{ FINISH - ASSIGN}$$

$$\frac{}{\langle \text{IF}(e_1, e_2, e_3), \rho, \sigma, S \rangle \rightarrow \langle e_1, \rho, \sigma, \text{IF}(\bullet, e_2, e_3) :: S \rangle} \text{IF}$$

$$\frac{v \neq \text{BOOLV}(\#f)}{\langle v, \rho, \sigma, \text{IF}(\bullet, e_2, e_3) :: S \rangle \rightarrow \langle e_2, \rho, \sigma, S \rangle} \text{IF - TRUE}$$

$$\frac{v = \text{BOOLV}(\#f)}{\langle v, \rho, \sigma, \text{IF}(\bullet, e_2, e_3) :: S \rangle \rightarrow \langle e_3, \rho, \sigma, S \rangle} \text{IF - FALSE}$$

Function Application: Big-step Semantics

$$\langle e, \rho, \sigma \rangle \Downarrow \langle \langle \text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e_c), \rho_c \rangle, \sigma_0 \rangle$$
$$\langle e_1, \rho, \sigma_0 \rangle \Downarrow \langle v_1, \sigma_1 \rangle$$

⋮

$$\langle e_n, \rho, \sigma_{n-1} \rangle \Downarrow \langle v_n, \sigma_n \rangle$$

$l_1, \dots, l_n \notin \text{dom}(\sigma_n)$ (and all distinct)

$$\langle e_c, \rho_c \{x_1 \mapsto l_1, \dots, x_n \mapsto l_n\}, \sigma_n \{l_1 \mapsto v_1, \dots, l_n \mapsto v_n\} \rangle \Downarrow \langle v, \sigma' \rangle$$

$$\langle \text{APPLY}(e, e_1, e_2, \dots, e_n), \rho, \sigma \rangle \Downarrow \langle v, \sigma' \rangle$$

ApplyClosure

Function Application: Small-step Semantics

$$\frac{}{\langle \text{APPLY}(e, e_1, e_2, \dots, e_n), \rho, \sigma, S \rangle \rightarrow \langle e, \rho, \sigma, \text{APPLY}(\bullet, e_1, \dots, e_n) :: S \rangle}$$

$$\frac{}{\langle v, \rho, \sigma, \text{APPLY}(\bullet, e_1, e_2, \dots, e_n) :: S \rangle \rightarrow \langle e_1, \rho, \sigma, \text{APPLY}(v, \bullet, e_2, \dots, e_n) :: S \rangle}$$

$$\frac{}{\langle v, \rho, \sigma, \text{APPLY}(v_f, v_1, \dots, v_{i-1}, \bullet, e_{i+1}, \dots, e_n) :: S \rangle \rightarrow \langle e_{i+1}, \rho, \sigma, \text{APPLY}(v_f, v_1, \dots, v_{i-1}, v, \bullet, e_{i+2}, \dots, e_n) :: S \rangle}$$

Function Application: Small-step Semantics

$$v_f = (\text{LAMBDA}(\langle x_1, \dots, x_n \rangle, e_c), \rho_c) \\ \ell_1, \dots, \ell_n \notin \text{dom}(\sigma_n) \quad (\text{and all distinct})$$

$$\langle v_n, \rho, \sigma, \text{APPLY}(v_f, v_1, \dots, v_{n-1}, \bullet) :: S \rangle \rightarrow \\ \langle e_c, \rho_c \{x_1 \mapsto \ell_1, \dots, x_n \mapsto \ell_n\}, \sigma_n \{\ell_1 \mapsto v_1, \dots, \ell_n \mapsto v_n\}, \text{CALLENV}(\rho) :: S \rangle$$

$$\overline{\langle v, \rho', \sigma, \text{CALLENV}(\rho) :: S \rangle \rightarrow \langle v, \rho, \sigma, S \rangle}$$

while loop

$$\frac{}{\langle \text{WHILE}(e_1, e_2), \rho, \sigma, S \rangle \rightarrow \langle e_1, \rho, \sigma, \text{WHILE}(e_1, e_2) :: S \rangle} \text{WHILE}$$

$$\frac{v \neq \text{BOOLV}(\#f)}{\langle v, \rho, \sigma, \text{WHILE}(e_1, e_2) :: S \rangle \rightarrow \langle e_2, \rho, \sigma, \text{WHILE_BODY}(e_1, e_2) :: S \rangle} \text{WHILE - TRUE}$$

$$\frac{v = \text{BOOLV}(\#f)}{\langle v, \rho, \sigma, \text{WHILE}(e_1, e_2) :: S \rangle \rightarrow \langle \text{BOOLV}(\#f), \rho, \sigma, S \rangle} \text{WHILE - FALSE}$$

$$\frac{}{\langle v, \rho, \sigma, \text{WHILE_BODY}(e_1, e_2) :: S \rangle \rightarrow \langle e_1, \rho, \sigma, \text{WHILE}(e_1, e_2) :: S \rangle} \text{WHILE - BODY}$$

$$\frac{}{\langle \text{BREAK}, \rho, \sigma, \text{WHILE_BODY}(e_1, e_2) :: S \rangle \rightarrow \langle \text{BOOLV}(\#f), \rho, \sigma, S \rangle}$$

BREAK – TRANSFER

$$\frac{F \neq \text{WHILE_BODY}(_, _) \quad F \neq \text{CALLENV}(_) \quad F \neq \text{LETENV}(_)}{\langle \text{BREAK}, \rho, \sigma, F :: S \rangle \rightarrow \langle \text{BREAK}, \rho, \sigma, S \rangle}$$

BREAK – UNWIND

$$\frac{}{\langle \text{CONTINUE}, \rho, \sigma, \text{WHILE_BODY}(e_1, e_2) :: S \rangle \rightarrow \langle e_1, \rho, \sigma, \text{WHILE}(e_1, e_2) :: S \rangle}$$

CONTINUE – TRANSFER

$$\frac{F \neq \text{WHILE_BODY}(_, _) \quad F \neq \text{CALLENV}(_) \quad F \neq \text{LETENV}(_)}{\langle \text{CONTINUE}, \rho, \sigma, F :: S \rangle \rightarrow \langle \text{CONTINUE}, \rho, \sigma, S \rangle}$$

CONTINUE – UNWIND

`(try-catch eb eh)`

- Evaluate handler e_h which must produce a function f
- Install f as the most recent handler
- Evaluate body e_b and proceed as follows:
 1. If e_b evaluates to v without throwing any exception
 - Uninstall the handler f
 - Produce v as the result of the `try-catch` expression
 2. If during the evaluation of e_b a value v is thrown
 - Uninstall the handler f
 - Produce $(f\ v)$ as the result of the `try-catch` expression

throw expression

$$\frac{}{\langle \text{THROW}(e), \rho, \sigma, S \rangle \rightarrow \langle e, \rho, \sigma, \text{THROW}(\bullet) :: S \rangle} \text{THROW}$$

$$\frac{}{\langle v, \rho, \sigma, \text{THROW}(\bullet) :: \text{TRYCATCH}(\bullet, v_h) :: S \rangle \rightarrow \langle \text{APPLY}(v_h, v), \rho, \sigma, S \rangle} \text{THROW - TRANSFER}$$

$$\frac{}{\langle v, \rho, \sigma, \text{THROW}(\bullet) :: \text{LETENV}(\rho') :: S \rangle \rightarrow \langle v, \rho', \sigma, \text{THROW}(\bullet) :: S \rangle}$$

$$\frac{}{\langle v, \rho, \sigma, \text{THROW}(\bullet) :: \text{CALLENV}(\rho') :: S \rangle \rightarrow \langle v, \rho', \sigma, \text{THROW}(\bullet) :: S \rangle}$$

$$\frac{F \neq \text{TRYCATCH}(\bullet, _) \quad F \neq \text{CALLENV}(_) \quad F \neq \text{LETENV}(_)}{\langle v, \rho, \sigma, \text{THROW}(\bullet) :: F :: S \rangle \rightarrow \langle v, \rho, \sigma, \text{THROW}(\bullet) :: S \rangle} \text{THROW - UNWIND}$$

try-catch expression

$$\frac{}{\langle \text{TRYCATCH}(e_b, e_h), \rho, \sigma, S \rangle \rightarrow \langle e_h, \rho, \sigma, \text{TRYCATCH}(e_b, \bullet) :: S \rangle} \text{TRY - CATCH}$$

$$\frac{v \text{ is a function}}{\langle v, \rho, \sigma, \text{TRYCATCH}(e_b, \bullet) :: S \rangle \rightarrow \langle e_b, \rho, \sigma, \text{TRYCATCH}(\bullet, v) :: S \rangle}$$

TRY - CATCH - HANDLER

$$\frac{}{\langle v, \rho, \sigma, \text{TRYCATCH}(\bullet, v_h) :: S \rangle \rightarrow \langle v, \rho, \sigma, S \rangle} \text{TRY - CATCH - FINISH}$$

This Lecture

- Reduction Semantics for Control Structures

Next Lecture

- Garbage Collection