



# CSCI 742 - Compiler Construction

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## Lecture 3

### Introduction to Regular Expressions

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# Compiler Phases

Source Code  
(concrete syntax)

```
if (x == 0) x = x + 1;
```

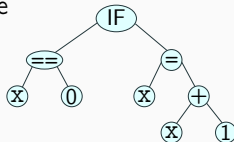
↓ Regular Expressions for Tokens

Token Stream

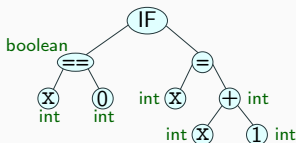
```
if ( x == 0 ) x = x + 1 ;
```

↓ Context-Free Grammar

Abstract Syntax Tree  
(AST)



Attributed AST



Machine Code

```
16: iload_2
17: ifne 24
20: iload_2
21: iconst_1
22: iadd
23: istore_2
24: ...
```

Lexical Analysis

Syntax Analysis  
(Parsing)

Semantic Analysis  
(Name Analysis,  
Type Analysis, ...)

Code Generation

Error

# Lexical Analysis

- **Goal:** Partition input string into meaningful elements called tokens
- Token is a syntactic category:
  - In English: verbs, nouns, pronouns, adverbs, adjectives , ...
  - In programming language: identifier, integer, keyword, semicolon, ...

Input:

i f ( x = = 0 ) x = x + 1 ;

Output:

IF , LPAREN , ID(x) , EQUALS , INTLIT(0) , RPAREN , ID(x) ,  
EQSIGN , ID(x) , PLUS , INTLIT(1) , SEMICOLON

# Lexical Analysis

- A lexical analyzer (“lexer” or “scanner”) has the following tasks:
  - 1) Recognize substrings corresponding to tokens
  - 2) Return tokens with their categories
- There are finitely many token categories
  - Identifier
  - LPAREN
  - RPAREN
  - COLON
  - ... (many, but finitely many)
- There is unbounded number of instances of token classes like Identifier

- Output of lexical analysis is a stream of tokens which is input to parser
- Parser relies on token category
  - For example, it treats identifiers and keywords differently
- We use token categories when writing grammars for parsing
- **Regular languages** can be used to describe valid tokens of almost every programming language

- Alphabet  $\Sigma$ : Finite set of elements
  - For lexer: Characters
  - For parser: Token classes
- Words (strings): Sequence of elements from the alphabet  $\Sigma$ 
  - Special case: empty word  $\epsilon$
- $\Sigma^*$ : Set of all words over  $\Sigma$
- Language over  $\Sigma$ : a subset of  $\Sigma^*$

- $\Sigma = \{a, b\}$
- $\Sigma^* = \{\epsilon, a, b, aa, ab, ba, bb, aaa, aab, aba, \dots\}$

Examples of two languages, subsets of  $\Sigma^*$ :

- $L_1 = \{a, bb, ab\}$  (finite language, three words)
- $L_2 = \{ab, abab, ababab, \dots\} = \{(ab)^n \mid n \geq 1\}$  (infinite language)

# Operation on Languages

Operation	Definition
union of $L_1$ and $L_2$ written $L_1 \cup L_2$	$L_1 \cup L_2 = \{s \mid s \in L_1 \vee s \in L_2\}$
concatenation of $L_1$ and $L_2$ written $L_1.L_2$	$L_1.L_2 = \{st \mid s \in L_1 \wedge t \in L_2\}$
Kleene closure of $L$ written $L^*$	$L^* = \bigcup_{i=0}^{\infty} L^i$
positive closure of $L$ written $L^+$	$L^+ = \bigcup_{i=1}^{\infty} L^i$

- $L^i$  is recursively defined

$L^0 = \{\epsilon\}$  (the language consisting only of the empty string)

$L^1 = L$

$L^{i+1} = \{wv : w \in L^i \wedge v \in L\}$  for each  $i > 0$



## Star Operation: Example

- $L = \{a, ab\}$
- $L.L = \{aa, aab, aba, abab\}$
- $L^* = \{\epsilon, a, ab, aa, aab, aba, abab, aaa, \dots\}$
- $= \{w \mid \text{immediately before each } b \text{ there is } a \}$

## Star Operation: Example

- Star allows us to define infinite languages starting from finite ones
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- We can use it to describe some of those infinite but reasonable languages
- When is  $L^*$  finite?
- Only in these two cases:
  - $\emptyset^* = \{\epsilon\}$  (because  $\emptyset^0 = \{\epsilon\}$ )
  - $\{\epsilon\}^* = \{\epsilon\}$

# Properties of Words

- Let  $w_i \in \Sigma^*$  be a word
- Concatenation is associative:

$$(w_1.w_2).w_3 = w_1.(w_2.w_3)$$

- Empty word  $\epsilon$  is left and right identity:

$$w.\epsilon = w$$

$$\epsilon.w = w$$

- Cancellation property
  - If  $w_1.w_3 = w_1.w_2$  then  $w_3 = w_2$
  - If  $w_3.w_1 = w_2.w_1$  then  $w_3 = w_2$
- There are many other properties, many easily provable from definition of operations

## Length of a word

- $|\epsilon| = 0$
- $|c| = 1$  if  $c \in \Sigma$
- $|w_1.w_2| = |w_1| + |w_2|$   $w_i \in \Sigma^*$

## Reverse of a word

- $\epsilon^{-1} = \epsilon$
- $c^{-1} = c$  if  $c \in \Sigma$
- $(w_1.w_2)^{-1} = w_2^{-1}.w_1^{-1}$

## Fact about Indexing Concatenation

- Concatenation of  $w$  and  $v$  has these letters:

$$w_{(0)} \cdots w_{(|w|-1)} \cdot v_{(0)} \cdots v_{(|v|-1)}$$

- Thus, for every  $i$  where  $0 \leq i \leq |w| + |v| - 1$

$$(wv)_{(i)} = w_{(i)}, \quad \text{if } i < |w|$$

$$(wv)_{(i)} = v_{(i-|w|)}, \quad \text{if } i \geq |w|$$

# Regular Expressions

- Notations to describe regular languages
  - Regular expressions (RE)
  - Regular grammars
- Regular expression over alphabet  $\Sigma$ :
  1.  $\epsilon$  is a RE denoting the set  $\{\epsilon\}$
  2. if  $a \in \Sigma$ , then  $a$  is a RE denoting  $\{a\}$
  3. if  $r$  and  $s$  are REs, denoting  $L(r)$  and  $L(s)$ , then:
    - $r \mid s$  is a RE denoting  $L(r) \cup L(s)$
    - $r \cdot s$  is a RE denoting  $L(r) \cdot L(s)$
    - $r^*$  is a RE denoting  $L(r)^*$
- Precedence: Closure then Concatenation then Alternation



# Regular Expressions

- Regular expressions are just a notation for some particular operations on languages

letter (letter | digit)\*

- Denotes the set

letter (letter  $\cup$  digit)\*

- Any finite language  $\{w_1, \dots, w_n\}$  can be described using regular expression

$w_1 \mid \dots \mid w_n$

Some RE operators can be defined in terms of previous ones

- $[a..z] = a|b|\dots|z$  (use ASCII ordering)
- $e?$  (optional expression) =  $e | \epsilon$
- $e+$  (repeat at least once)
- $!e$  (complement) =  $\Sigma^* \setminus e$
- $e_1 \& e_2$  (intersection) =  $!(!e_1 | !e_2)$

## Exercise

Find a regular expression that generates all alternating sequences of 0 and 1 with arbitrary length (including lengths zero, one, two, ...).

For example, the alternating sequences of length one are 0 and 1, length two are 01 and 10, length three are 010 and 101. Note that no two adjacent character can be the same in an alternating sequence.