



CSCI 742 - Compiler Construction

Lecture 12

Recursive-Descent Parsers

Instructor: Hossein Hojjat

February 12, 2017

Recap: Predictive Parsers

- Predictive Parser:
Top-down parser that looks at the next few tokens and predicts which production to use
- Efficient: no need for backtracking, linear parsing time
- Predictive parsers accept $LL(k)$ grammars
 - **L** means “left-to-right” scan of input
 - **L** means leftmost derivation
 - ***k*** means predict based on k tokens of lookahead

Implementations

Analogous to lexing:

Recursive descent parser (manual)

- Each non-terminal parsed by a procedure
- Call other procedures to parse sub-nonterminals recursively
- Typically implemented manually

Table-driven parser (automatic)

- Push-down automata: essentially a table driven FSA, plus stack to do recursive calls
- Typically generated by a tool from a grammar specification

Making Grammar LL

- Recall the left-recursive grammar:

$$S \rightarrow S + E \mid E$$

$$E \rightarrow \text{num} \mid (E)$$

- Grammar is not $LL(k)$ for any number of k
- Left-recursion elimination:** rewrite left-recursive productions to right-recursive ones

$$S \rightarrow E + E \mid E$$

$$E \rightarrow \text{num} \mid (E)$$



$$S \rightarrow EE'$$

$$E' \rightarrow +EE' \mid \epsilon$$

$$E \rightarrow \text{num} \mid (E)$$

Making Grammar LL

- Recall the grammar:

$$S \rightarrow E + E \mid E$$

$$E \rightarrow \text{num} \mid (E)$$

- Grammar is not $LL(k)$ for any number of k
- Left-factoring:** Factor common prefix E , add new non-terminal E' for what follows that prefix

$$S \rightarrow E + E \mid E$$

$$E \rightarrow \text{num} \mid (E)$$



$$S \rightarrow EE'$$

$$E' \rightarrow +E \mid \epsilon$$

$$E \rightarrow \text{num} \mid (E)$$

Parsing with new grammar

$$S \rightarrow EE'$$

$$E' \rightarrow +E \mid \epsilon$$

$$E \rightarrow \text{num} \mid (E)$$

Partly-derived String

Lookahead

parsed part **unparsed part**

S

(

(num) + num

\Rightarrow **E** E'

(

(num) + num

\Rightarrow (**E**) E'

num

(num) + num

\Rightarrow (num) **E'**

+

(num) + num

\Rightarrow (num) + **E**

num

(num) + num

\Rightarrow (num) + num

\$

(num) + num

Predictive Parsing

- Predictive parser chooses the next production to use by
 - next few token symbols
 - current non-terminal being processed

In practice LL(1) is used:

- When a non-terminal A is leftmost in a derivation
- The next input symbol is a
- There is a unique production $A \rightarrow \alpha$ to use
 - Or no production to use (an error state)
- Predict decisions can be encoded into a table called a parse table

non-terminal \times input symbol \rightarrow production

Using Table

$$S \rightarrow EE'$$

$$E' \rightarrow +E \mid \epsilon$$

$$E \rightarrow \text{num} \mid (E)$$

Partly-derived String

Lookahead

parsed part **unparsed part**

S

(

(num) + num

\Rightarrow **E** E'

(

(num) + num

\Rightarrow (**E**) E'

num

(num) + num

\Rightarrow (num) **E'**

+

(num) + num

\Rightarrow (num) + **E**

num

(num) + num

\Rightarrow (num) + num

\$

(num) + num

	num	+	()	\$
S	$\rightarrow EE'$			$\rightarrow EE'$	
E'		$\rightarrow +E$			$\rightarrow \epsilon$
E	$\rightarrow \text{num}$		$\rightarrow (E)$		

- Dollar sign \$ is end of file marker

Implementation

Two ways to implement a predictive parser based on parsing table:

1. Recursive descent parser
2. Non-recursive parser with explicit stack

Recursive-descent parser idea:

- Associate a procedure with each nonterminal in the grammar

	num	+	()	\$
S	$\rightarrow EE'$				$\rightarrow EE'$
E'		$\rightarrow +E$			$\rightarrow \epsilon$
E	$\rightarrow \text{num}$		$\rightarrow (E)$		

- Three procedures: `parse_S`, `parse_E'`, `parse_E`
- Implement a recursive descent parser using mutually recursive procedures

Recursive-Descent Parser

```
void parse_S () {  
    switch(token) {  
        case num:  
            parse_E(); parse_E'(); return;  
        case '(':  
            parse_E(); parse_E'(); return;  
        default: throw new ParseError();  
    }  
}
```

lookahead token

	num	+	()	\$
<i>S</i>	$\rightarrow EE'$			$\rightarrow EE'$	
<i>E'</i>		$\rightarrow +E$			$\rightarrow \epsilon$
<i>E</i>	$\rightarrow \text{num}$		$\rightarrow (E)$		

Recursive-Descent Parser

```
void parse_E' () {  
    switch(token) {  
        case '+':  
            token = input.read(); parse_E(); return;  
        case EOF: return;  
        default: throw new ParseError();  
    }  
}
```

	num	+	()	\$
<i>S</i>	$\rightarrow EE'$		$\rightarrow EE'$		
<i>E'</i>		$\rightarrow +E$			$\rightarrow \epsilon$
<i>E</i>	$\rightarrow \text{num}$		$\rightarrow (E)$		

Recursive-Descent Parser

```
void parse_E () {  
    switch(token) {  
        case num:  
            token = input.read(); return;  
        case '(': token = input.read(); parse_E();  
                if(token != ')') throw new  
                    ParseError();  
                token = input.read(); return;  
        default: throw new ParseError();  
    }  
}
```

} num + () \$

S	$\rightarrow EE'$		$\rightarrow EE'$	
E'		$\rightarrow +E$		$\rightarrow \epsilon$
E	$\rightarrow \text{num}$		$\rightarrow (E)$	

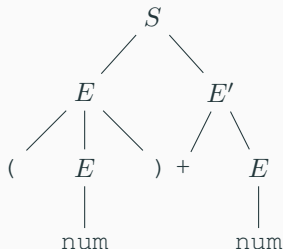
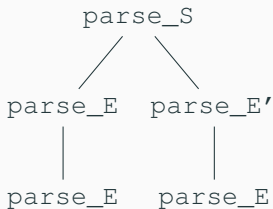
Call Tree = Parse Tree

$$S \rightarrow EE'$$

$$E' \rightarrow +E \mid \epsilon$$

$$E \rightarrow \text{num} \mid (E)$$

input: (num) + num



- Now we know:
How to construct a recursive-descent parser from the parsing table
- Can we use recursive descent to build an abstract syntax tree too?

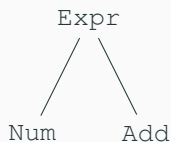
Creating the AST

$$S \rightarrow EE'$$

$$E' \rightarrow \epsilon \mid + E$$

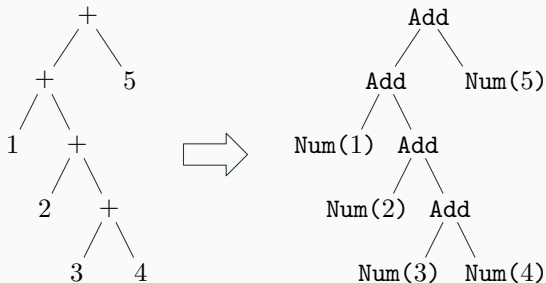
$$E \rightarrow \text{num} \mid (E)$$

```
abstract class Expr { }  
class Add extends Expr {  
  Expr left, right;  
  Add(Expr L, Expr R) {  
    left = L; right = R;  
  }  
}  
class Num extends Expr {  
  int value;  
  Num (int v) { value = v);  
}
```



AST Representation

input: (1 + 2 + (3 + 4)) + 5



How can we generate the AST during recursive descent parsing?

AST Generation Procedures

- Just add code to each parsing procedure to create the appropriate nodes
- Works because parse tree and call tree have same shape
- `parse_S`, `parse_S'`, `parse_E` all return an `Expr`:

```
void parse_E ()      ⇒      Expr parse_E ()  
void parse_S ()      ⇒      Expr parse_S ()  
void parse_S' ()     ⇒      Expr parse_S' ()
```


AST Creation: parse_S

```
Expr parse_S() {  
    switch (token) {  
        case num:  
        case '(':  
            Expr left = parse_E();  
            Expr right = parse_E'();  
            if (right == null) return left;  
            else return new Add(left, right);  
        default: throw new ParseError();  
    }  
}
```

	num	+	()	\$
<i>S</i>	$\rightarrow EE'$		$\rightarrow EE'$		
<i>E'</i>		$\rightarrow +E$			$\rightarrow \epsilon$
<i>E</i>	$\rightarrow \text{num}$		$\rightarrow (E)$		

AST Creation: parse_E

```
Expr parse_E() {  
    switch(token) {  
        case num: // E → num  
            Expr result = Num (token.value);  
            token = input.read();  
            return result;  
        case '(': // E → ( E )  
            token = input.read();  
            Expr result = parse_E();  
            if (token != ')') throw new ParseError();  
            token = input.read(); return result;  
        default: throw new ParseError();  
    }  
}}
```

	num	+	()	\$
<i>S</i>	$\rightarrow EE'$			$\rightarrow EE'$	
<i>E'</i>		$\rightarrow +E$			$\rightarrow \epsilon$
<i>E</i>	$\rightarrow \text{num}$		$\rightarrow (E)$		

Non-Recursive LL(1) Parsers

```
while S.top() is not $ do
  if S.top() = current then
    S.pop()
    advance()
  else ... // error
  else if M[S.top(), current]=X  $\rightarrow$  Y1Y2 ... Yk
    then
      output production X  $\rightarrow$  Y1Y2 ... Yk
      S.pop()
      Push Yk, ..., Y2, Y1 onto S with Y1 on top
```

